# CMSC 426 Principles of Computer Security

Cryptanalysis

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## Last Class We Covered

- Man in the Middle Attacks
- MAC
- Hashing
- HMAC
- Public Key Infrastructure
- Certificates
- Digital signatures

### Any Questions from Last Time?

# **Today's Topics**

- Cryptanalytic attacks
  - Attack methods
  - Attack types
- Attack types
  - Ciphertext only
  - Known plaintext
  - Chosen plaintext

#### Pseudorandom numbers

## **Cryptanalytic Attacks**

# Cryptanalysis

- Cryptanalysis is the process a cryptanalyst uses in order to discover the plaintext and/or a secret key
   (Cryptanalyst may also just be an attacker)
- Strategy of attack type used depends on
   Cryptanalyst's knowledge and access
  - Nature of the encryption scheme

# Cryptanalysis Attack Methods

- Brute force
- Abusing and using primes
- Analyzing ciphertext (and sometimes plaintext)
- Use ~\*~math~\*~ to exploit weaknesses of algorithms

- "Non-traditional" attacks
  - Timing attacks
  - Glitch attacks
  - Social engineering/non-technical attacks

#### **Brute Force Attack**

- Attack attempts to "brute force" its way through the problem space to a solution
- Systematically check each and every possible key, encryption method, etc. until the correct one is found
  - Requires some way to automatically check results
- Simplest defense...
  - □ Make the problem space large too large to thoroughly test
  - One reason why key size keeps increasing

# **Abusing Primes**

- Many crypto algorithms use prime numbers as a key component
- Diffie-Hellman uses a publicly transmitted prime p and a publicly transmitted primitive root g
  - Alice and Bob each secretly choose a number, and using ~\*~math~\*~ transmit more public numbers, then combine that info to form the key
- What if a lot of Diffie-Hellman implementations used the same p?
   This would allow an attacker to pre-compute discrete logs for that p
   (This would give an attacker a very small set to brute force from)

Information taken from https://weakdh.org/

# Using (Factoring) Primes

- Many cryptographic algorithms rely on the product of two prime numbers as a key security component
- RSA uses the product of two secret prime numbers, p and q
  - Public and private exponents, e and d, are chosen within certain constraints relating to each other and these primes
- If *p* and *q* can be factored out of *n*, and *e* is already public...
   The problem space of possible *d* values shrinks significantly
   With quantum computing and Shor's algorithm, factoring is polynomial

# Math Example #1: DES Round Analysis

- An m-round characteristic of a Feistel-type cryptosystem is a sequence  $(\Omega_{in}, \delta_1, \Delta_1, \dots, \delta_m, \Delta_m, \Omega_{out}) = (\Omega_{in}, \Omega_{\Delta}, \Omega_{out})$ 
  - Where  $\Omega_{in}$  and  $\Omega_{out}$  are input and output differences. The pairs  $(\delta_i, \Delta_i)$ ;  $i = 1, \dots, m$ , are consecutive input and output difference for the round  $f_k$ .
- For example, if the input difference Ω<sub>in</sub> = (δ<sub>A</sub>, 60 00 00 00<sub>x</sub>)
  The pair of difference (C<sub>x</sub>, E<sub>x</sub>) happens with probability 14/64
  And then we get the output Ω<sub>out</sub> = (δ<sub>A</sub> ⊕ 00 80 82 00<sub>x</sub>,60 00 00 00<sub>x</sub>)
  Etc...

Information taken from Dr. Jennifer Seberry's slides: https://www.uow.edu.au/~/jennie/CSCI971/Cs47104.ppt

## Math Example #2: AES Differentials

- AES: each non-zero byte in delta input to a round contributes 2<sup>-6</sup> or 2<sup>-7</sup> to probability of output difference.
  - □ If difference input to a round is 0 except in one byte, probability specific difference occurs in output of the round is  $\leq 2^{-6}$
  - □ If difference input to a round is 0 except in two bytes, probability specific difference occurs in output of the round is  $\leq 2^{-12}$
- Entirely due to the S-Box other steps in round do not impact differential probability

Information taken from Professor Debbie Cook's slides: https://www.csd.uoc.gr/~hy590-82/lect5+6-cryptanalysis.ppt

# Non-Traditional: Timing Attacks

- Side channel attack, where time taken to execute cryptographic algorithms is analyzed
  - Every logical operation takes time to execute, and time taken will often differ based on the input provided
  - Some versions of this attack may also measure power consumption
- For example, modular exponentiation (*e.g.*, *a* = *g<sup>A</sup>* % *p*) has a run time that depends linearly on the number of '1' bits
- Effectiveness depends on knowledge of the hardware implementation and the crypto system in use

### Non-Traditional: Glitch Attacks

- Side channel attack, which requires physical access to the hardware, and is often performed on things like smart cards
- Essentially, by introducing specific glitches, the CPU can be made to execute completely incorrect instructions
  - □ Glitch example: replacing a 5 MHz clock with a 20 MHz one
  - Result example: dump contents of memory to output

#### Can even be used to reverse engineer unknown block ciphers

Information taken from https://www.cl.cam.ac.uk/~mgk25/tamper2.pdf

## Cryptanalysis Attack Types

# Cryptanalysis Attack Types

Type of Attack	Known to Attacker/Cryptanalyst (assume the algorithm is always known)
Ciphertext only	Ciphertext they want decoded
Known plaintext	Ciphertext they want decoded One or more plaintext-ciphertext pairs
Chosen plaintext	Ciphertext they want decoded At least one plaintext-ciphertext pair, where plaintext was <u>chosen</u>
Chosen ciphertext	Ciphertext they want decoded At least one plaintext-ciphertext pair, where ciphertext was <u>chosen</u>
Chosen text	Ciphertext they want decoded At least one plaintext-ciphertext pair, where plaintext was <u>chosen</u> At least one plaintext-ciphertext pair, where ciphertext was <u>chosen</u>

Information taken from Computer Security (Stallings & Brown)

# **Ciphertext Only Attack**

- Most difficult attack/analysis to pull off
  - Analyst may not even know the encryption algorithm used
- Assume that the analyst still has <u>some</u> knowledge of plaintext
   What language or format it exists in
  - Some plaintext messages may even be in a standard format
- Every modern cryptographic algorithm has been vetted to not be susceptible to this attack
  - □ But coding up your own version of the algorithm hasn't been vetted!

### **Known Plaintext Attack**

Analyst has access to at least one plaintext-ciphertext pair

- Idea is that analyst uses information about the plaintext to begin to make sense of the ciphertext
  - Patterns and repeated words or phrases in the plaintext may have matching output in the ciphertext
  - If that output is spotted in new ciphertext, the plaintext can be assumed to be known, at least for that piece
- Integral to breaking the Engima machine during WWII

### **Chosen Plaintext Attack**

- This attack requires that the analyst has some way of requesting or obtaining the ciphertext for some given plaintexts
   May be achieved with social engineering if not directly
- A variation on this is CPA2 (Adaptive Chosen-Plaintext Attack), where the analyst can request ciphertexts in multiple batches
   Normally, only one batch of plaintexts is "allowed" to be encrypted
- Based on the information gleaned, analyst's goal is to extract the key used for the encryption

## **Chosen Ciphertext Attack**

- Like chosen plaintext attack, may be adaptive (multiple "batches") or non-adaptive (single "batch")
  - Adaptive is called CCA2 (adaptive chosen-ciphertext attack)

### **Chosen Text Attack**

 Combination of Chosen Plaintext Attack and Chosen Ciphertext Attack

#### Neither are used very commonly

#### **Pseudorandom Numbers**

#### See additional slides for RNGs

#### Announcements

- Lab 3 is scheduled to come out tomorrow
  - (Earlier than it says on the website schedule)
  - Topic will be cryptanalysis, and no VM will be involved
- HW1 is being graded, HW2 and Lab 2 will be graded following
- Also working on getting Paper 1 (and Paper 2&3) graded
   Paper 2&3 is due tomorrow night at midnight